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MULTIGRAPH: AN ARCHITECTURE FOR MODEL-BASED PROGRAMMING

MODEL-BASED PROGRAM SYNTHESIS FOR PARALLEL COMPUTING

PREMOS: PROGRAMMING ENVIRONMENT FOR MODEL-BASED PROGRAM SYNTHESIS



SPC-93154-CMC

VERSION 01.00.00

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MARCH 1994

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Janos Sztipanovits

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Hubertus Franke

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This document accompanies a videotape of the same presentation recorded live at the Software Productivity Consortium in October 1993.

It is recommended that the videotape be viewed with these viewgraphs at hand.

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Herndon, Virginia 22070

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ABSTRACT

PREMOS Programming Environment for Model-Based Program Synthesis by Dr. Hubertus Franke, IBM T.J. Watson MULTIGRAPH: An Architecture for Model-Based Programming by Dr. Janos Sztipanovits, Vanderbilt University Model-Based Program Synthesis for Parallel Computing by Ben Abbott, Vanderbilt University Research Center

Sztipanovits of Vanderbilt University provides an overview of the MULTIGRAPH Architecture (MGA), which is used as a generic This presentation consists of three presentations related to model-based software synthesis. The first presentation by Professor Janos framework for model-based programming. Evolution of the architecture has been driven by the requirements of specific applications. Characteristics of these application domains and their impact on the basic design of MGA are discussed.

Automatic program synthesis is one of the prime disciplines that can contribute to the advancement of the software engineering of reactive systems. To illustrate, Mr. Abbott presents a large, high-performance parallel instrumentation system used for analysis of turbine engine strain gauge signals produced during altitude testing. The system is called the Computer Assisted Dynamic Data Analysis and Monitoring In the second presentation, Ben Abbott of Vanderbilt University discusses Model-Based Program Synthesis for Parallel Computing. System (CADDMAS)

In the third presentation Dr. Hubertus Franke of the TJ. Watson Research Center presents Programming Environment for Model-Based Program Synthesis. The development of model-based programming environments is driven by two opposite forces: specialization and standardization. Mr. Franke's presentation addresses the design and implementation of tools which satisfy both above-mentioned forces. In order to overcome this dilemma, the MULTIGRAPH Architecture uses meta-tools. This presentation focuses on the design and implementation of meta-tools and their coordination to form a harmonic environment.

MULTIGRAPH: An Architecture for Model-Based Programming

Janos Sztipanovits
Measurement and Computing Systems
Laboratory
Vanderbilt University

MEASUREMENT AND COMPUTING SYSTEMS LABORATORY

Research area:

Software technology for embedded computer applications; Large-scale monitoring, diagnostics and signal processing systems

Personnel:

2 faculty

3 full-time researcher

10 graduate students

Primary sponsors between 1983-1993: IBM, Boeing, NASA, USA-SDC, OG USAF-AEDC, Sverdrup Technologies

MILESTONES OF THE MULTIGRAPH RESEARCH

- INTELLIGENT OPERATOR INTERFACE FOR INSTRUMENTATION (MAGNETIC RESONANCE IMAGING, FTIR) (1983-1986, IBM)
- FAULT DETECTION, ISOLATION AND RECOVERY IN SPACE SYSTEMS (1985- PRESENT, BOEING)
 1993: BOEING STARTED USING MULTIGRAPH IN THE SSF PROGRAM
 1993: THE MULTIGRAPH-BASED DIAGNOSADILITY ANALYSIS TOOL WAS INTRODUCED AND IS BEING TESTED IN SEVERAL BOEING PROGRAMS
- INTELLIGENT PROCESS CONTROL SYSTEM (IPCS) (1986- PRESENT, KRI/OGIS)
 1989: FIRST FIELD TEST IN CO-GENERATOR PLANT

1992: BETA TESTS IN USA (DU PONT), EUROPE AND JAPAN

1993: DU PONT PURCHASED THE FIRST COMMERCIAL RELEASE

MILESTONES OF THE MULTIGRAPH RESEARCH

CADDMAS (1989- PRESENT)
 1990: FIXED PROCESSING 4 CHANNEL
 SYSTEM

1992: FLEXIBLE CONFIGURATION 24
CHANNEL PROTOTYPE

1993: SCALING TO 72 CHANNEL, USE OF ADVANCED DSP ARCHITECTURE (~100 PROCESSORS, 4GFLOP)

- TRANSIENT DATA PROCESSING (1990-1992)
 1992: WORKING PROTOTYPE ON PARALLEL ARCHITECTURE, FIRST USED IN GE TEST
- IMAGE PROCESSING
 1991-1992: EVALUATE THE USE OF MGA
 ON NETWORK OF WORKSTATIONS
 1993: WORKING SMALL-SCALE PROTOTYPE
 ON PARALLEL CADDMAS HARDWARE
- ON-LINE, PARALLEL SIMULATION 1993: FEASIBILITY STUDY, SMALL-SCALE PROTOTYPE

MODEL-BASED SYSTEMS

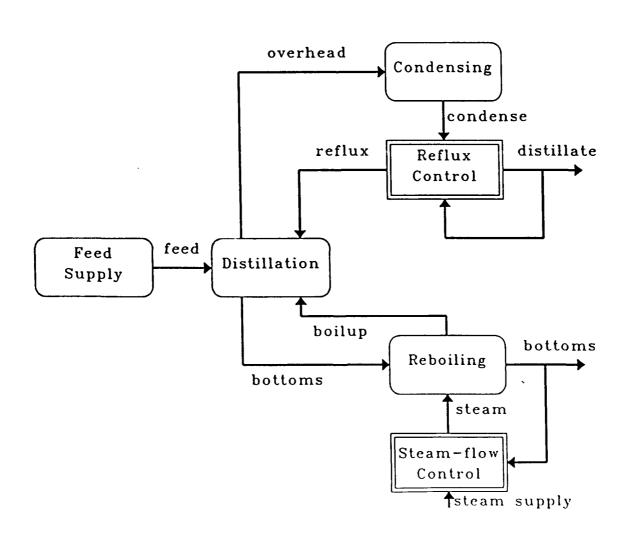
MODEL-BASED SYSTEMS DIRECTLY USE MODELS IN THEIR OPERATION.

TYPICAL EXAMPLES:
MODEL-BASED DIAGNOSTICS
SIMULATION
MODEL-BASED CONTROL

PROGRAMMING ENVIRONMENT

EMBEDDED, REAL-TIME APPLICATIONS (SUCH AS MONITORING, CONTROL, DIAGNOSTIC SYSTMES) CONTINUOUSLY INTERACT WITH PHYSICAL PROCESSES.

THEIR COMPONENTS ARE SELECTED AND DETERMINED BY THE MODELS OF PROCESSES:

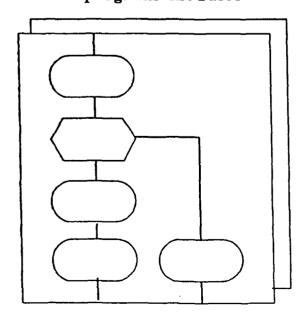


PROGRAMMING ENVIRONMENT (NOT MODEL-BASED)

Plant model
documentations

assumptions
conditions

program modules

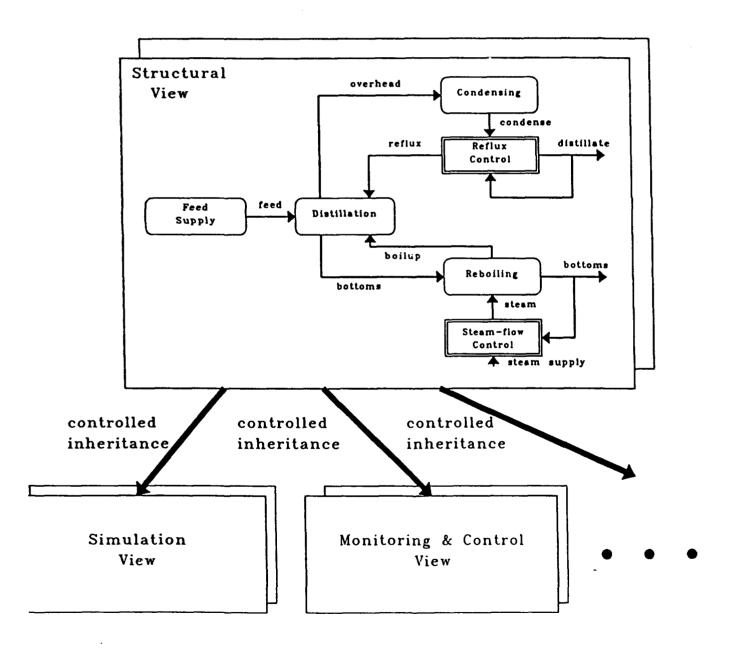


rulebases

•
IF oh_comp > 96.2
THEN ref_valve_pos=89
•
•

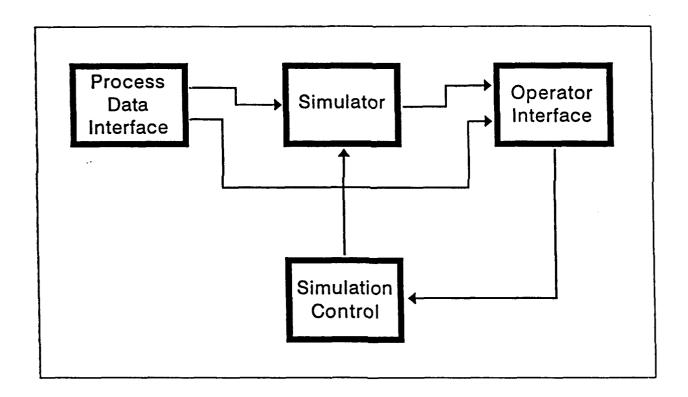
MODEL-BASED PROGRAMMING ENVIRONMENT

COMPONENTS OF EMBEDDED SYSTEMS RE DEFINED IN THE CONTEXT OF THE MODELS OF THEIR ENVIRONMENT:



Example:

"Predicition of catalyst concentration in the mother liquor recycle-loop of the DMT plant."

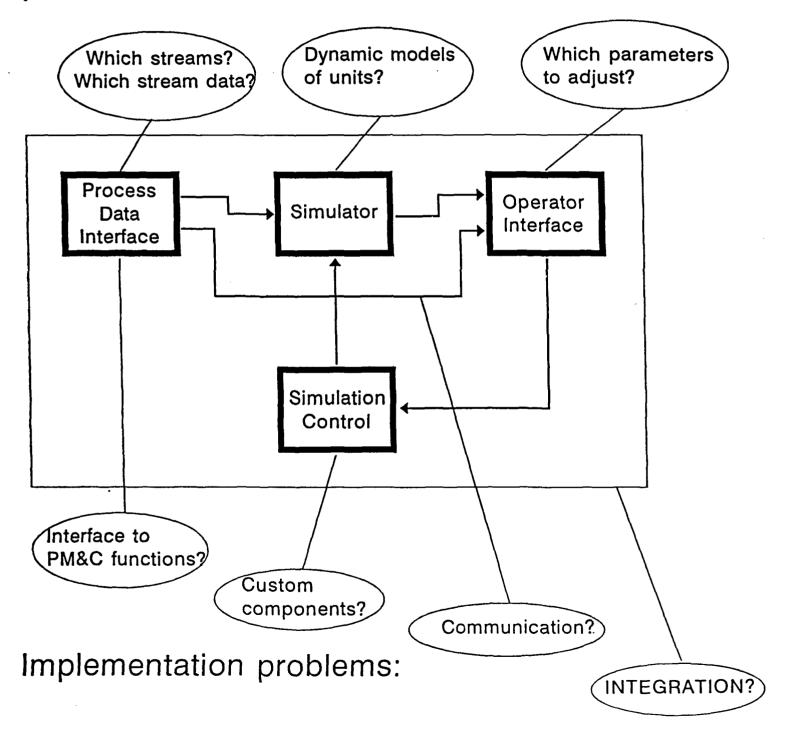


This program includes:

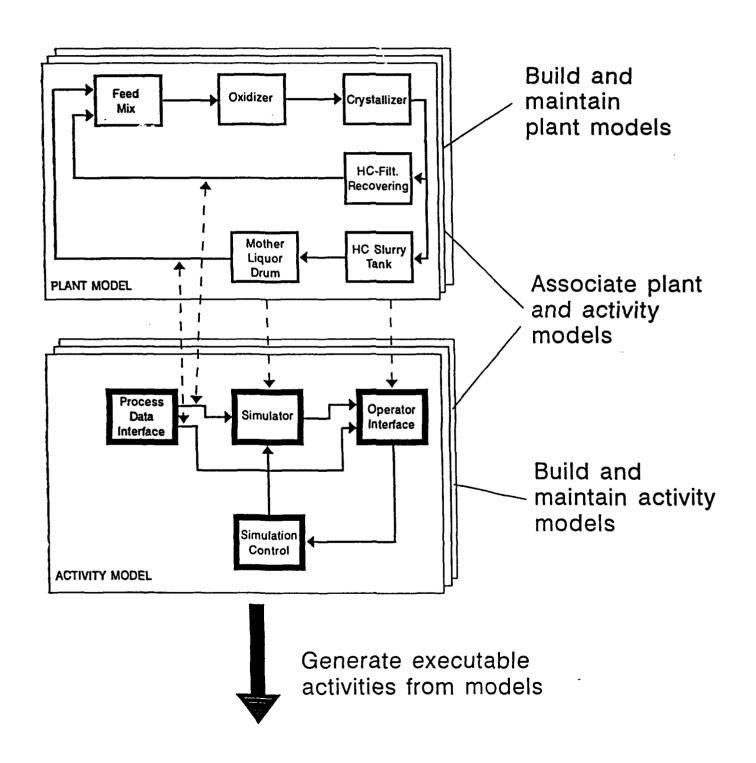
- access to process data
- dynamic simulator
- "customized" human interface
- dedicated simulation control

Problems:

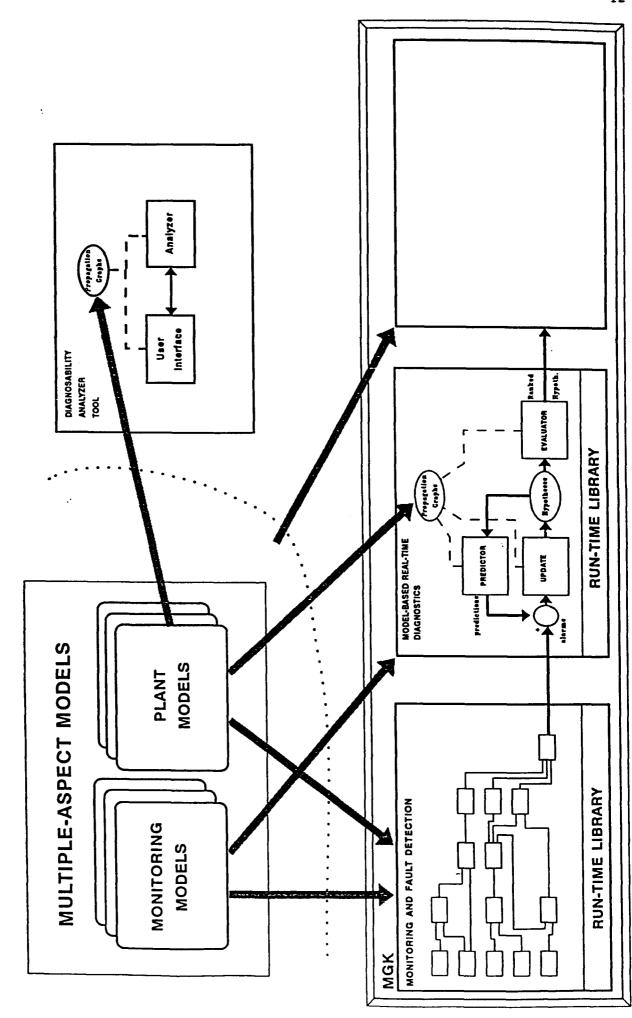
Conceptual/logical links to plant information:



Solution with model-based programming environment:



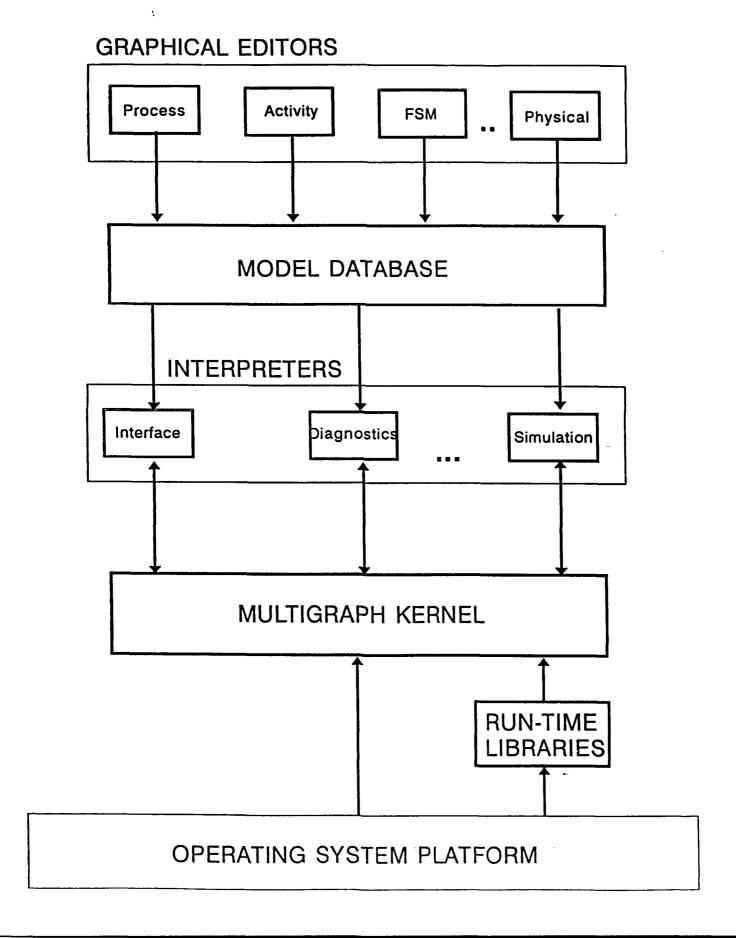
MODEL-BASED PROGRAMMING ENVIRONMENTS **AND SYSTEMS**



INTERPRETATION OF "MODEL-BASED"

- EXPLICIT REPRESENTATION OF INFORMATION ABOUT THE PLANT, THE COMPONENTS OF THE MONITORING/CONTROL/DIAGNOSTIC SYSTEM AND THEIR RELATIONSHIP
- AUTOMATIC GENERATION OF THE EXECUTABLE CODE FROM THE MODELS
- DIRECT USE OF MODELS IN THE SYSTEM OPERATION

MULTIGRAPH ARCHITECTURE



Model-Based Program Synthesis for Parallel Computing

Measurement and Computing Systems Laboratory Vanderbilt University Ben Abbott

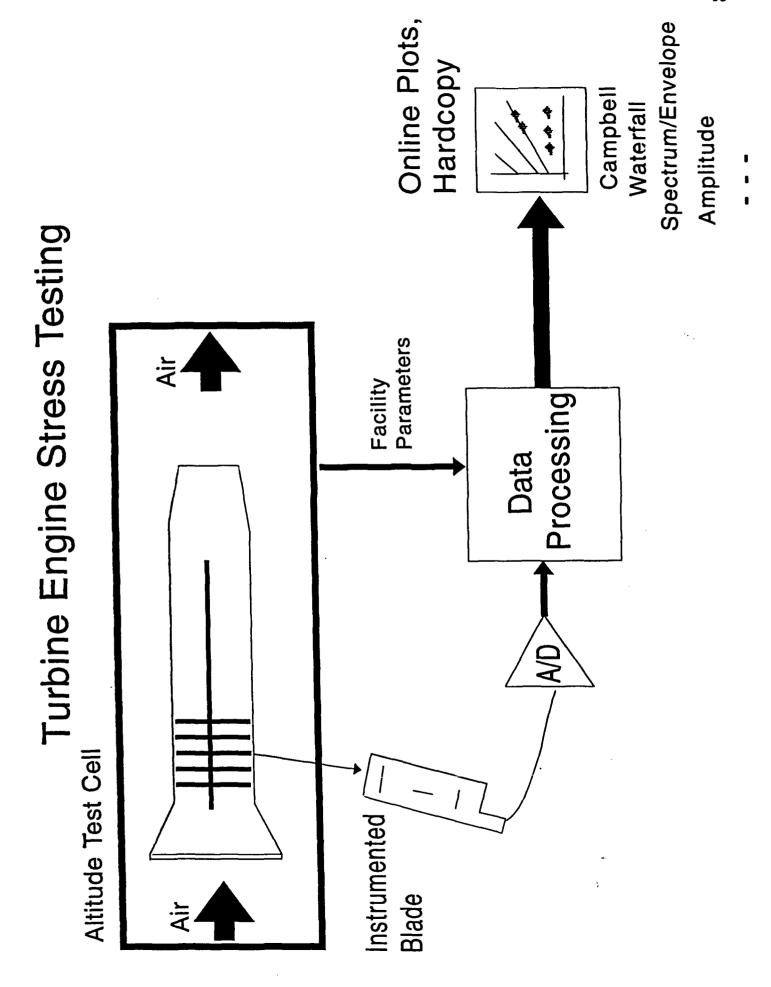
Outline

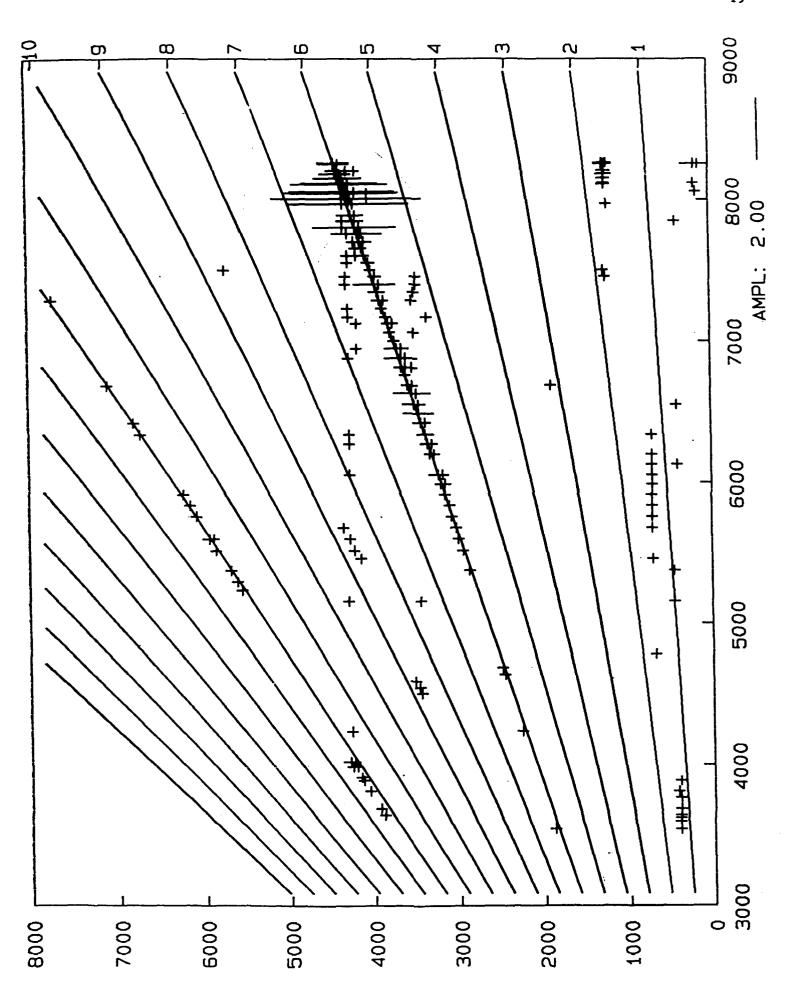
- Motivation
- An Example Problem
- The Model-Based Solution
 - (1) Steps taken(2) Models
- Conclusion

Motivation

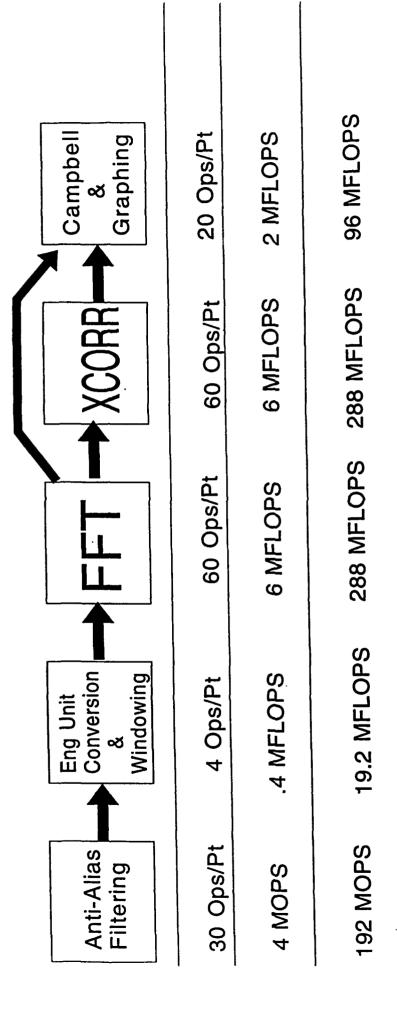
- Large parallel instrumentation systems are needed
- Software is complex
- Hardware configuration and management
- Parallel processing issues:
- Synchronization
- AssignmentLoading
- Bugs propagate

X. 3.3

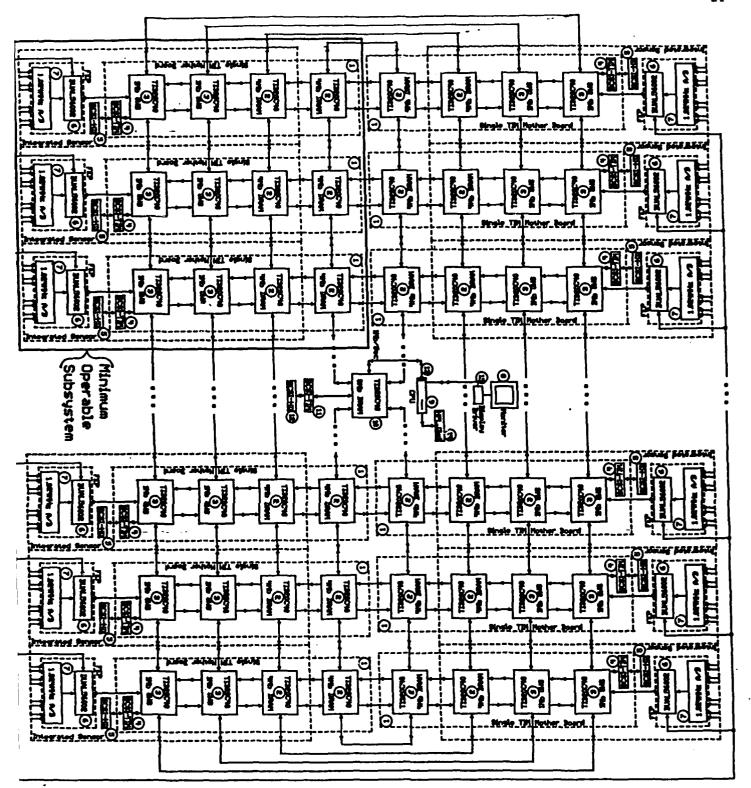




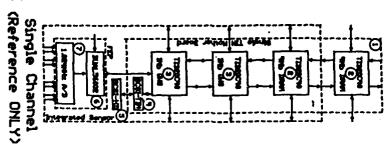
Processing Algorithms

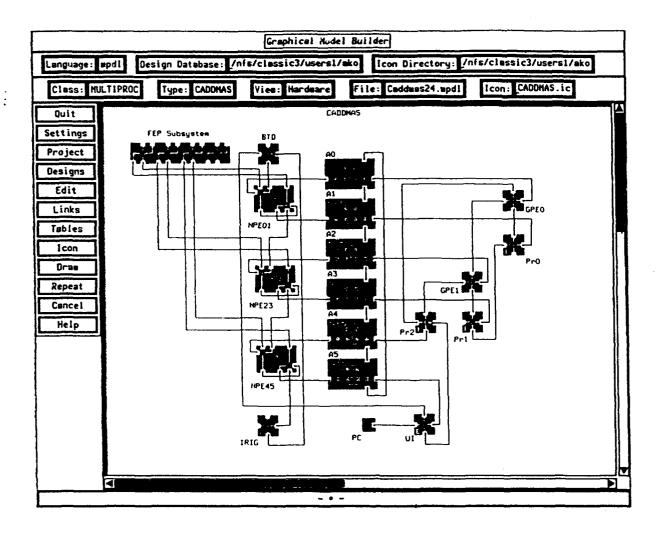


Total: Approx 883 MFLOPS Sustained

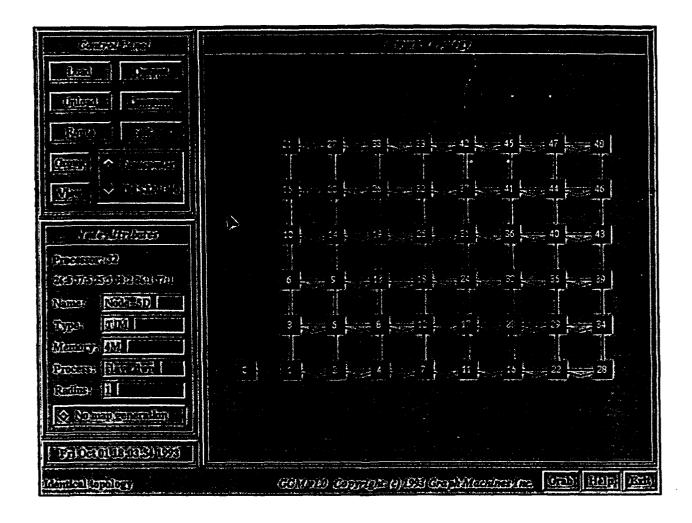


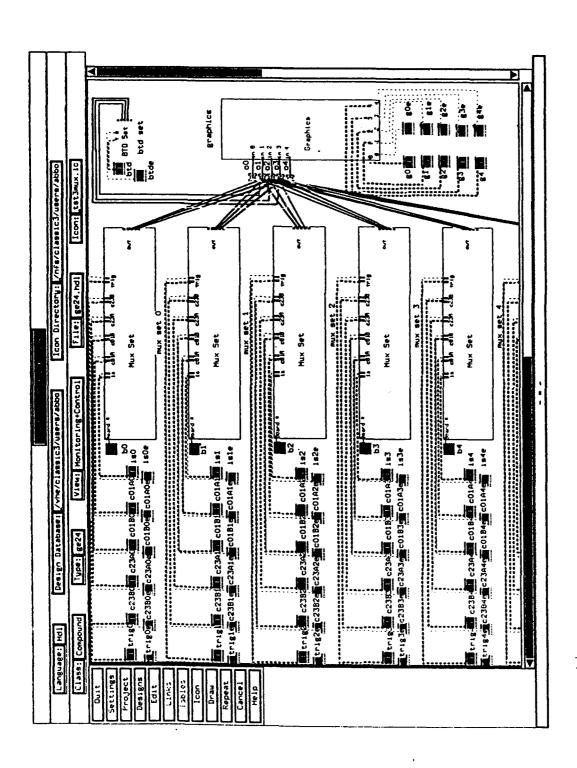
24 Channel TI-TMS320C40-Based CADDMAS (ONLY 12 Channels Shown)

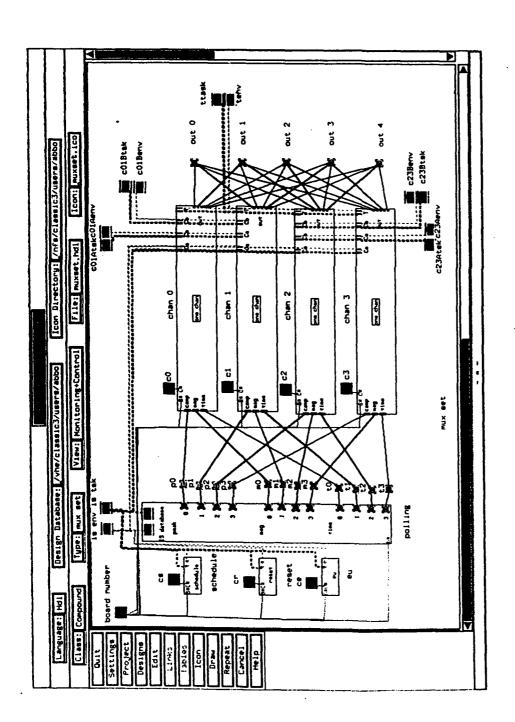


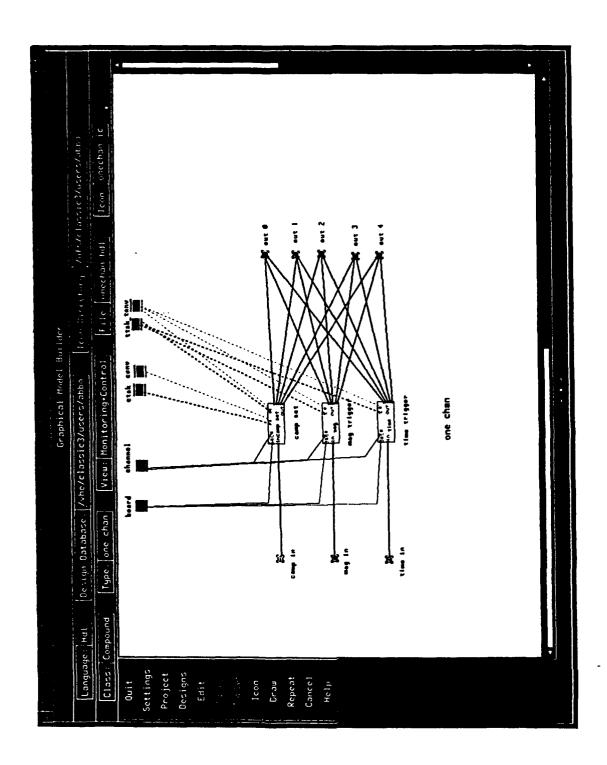


HARDWARE MODELING

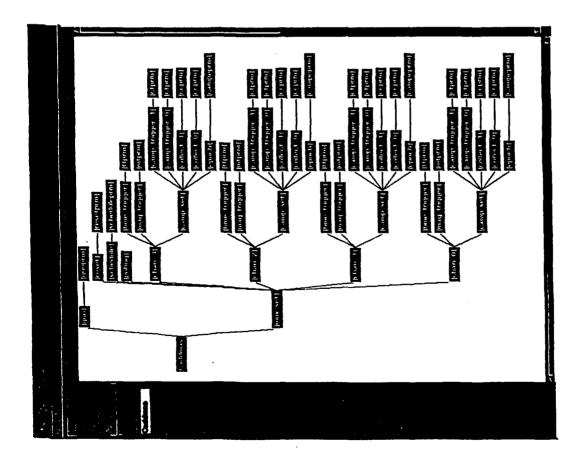




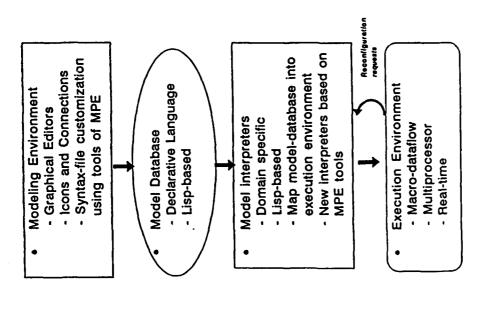


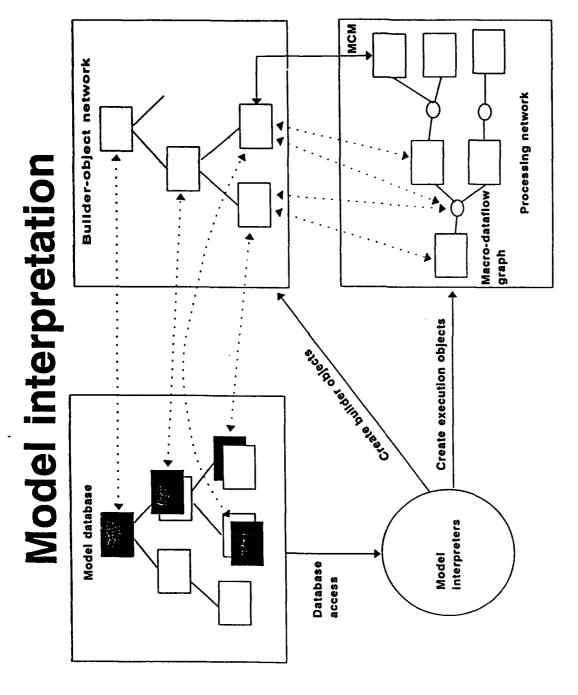


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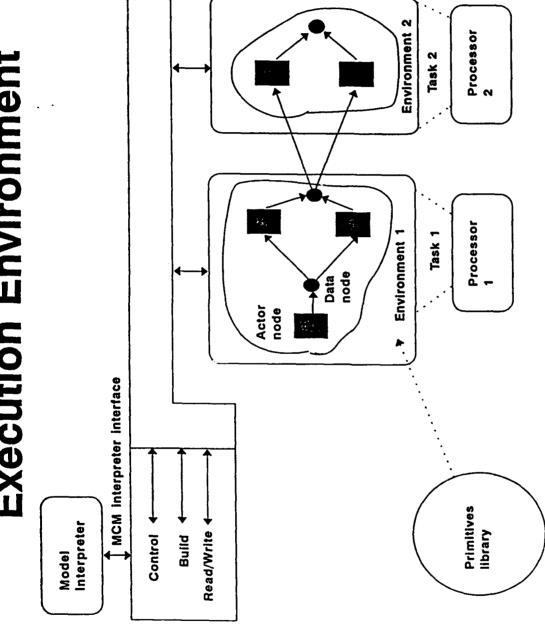
Multigraph Architecture





٠, (

Execution Environment



```
31
```

```
(< primitive-name>) \ (< discipline>) \ (< environment>))
                                                                                                                                                                                                                                                                                                                                                                                                                                           (specification (<specifcation-list>)))
                                     (interface (< input-signals> -> < output-signals>)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      (connections\ (<\! connection-list\!>)))
                                                                                                                                                                                                                                                                                                                                                                                                        (linkpoints (<linkpoint-list>))
                                                                                                                    (\ < dynamic-control-parameters>)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                (parts (< part-list>))
                                                                           <specification-list>)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (defmpr < name>
                                                                                                                                                                                                                                                                                                                                                                     (defcpu < name>
(defprimitive < name>
                                                                                                                                                                                               (body
```

```
(defcompound <name>
```

$$(interface (< input-signals > -> < output-signals >)$$

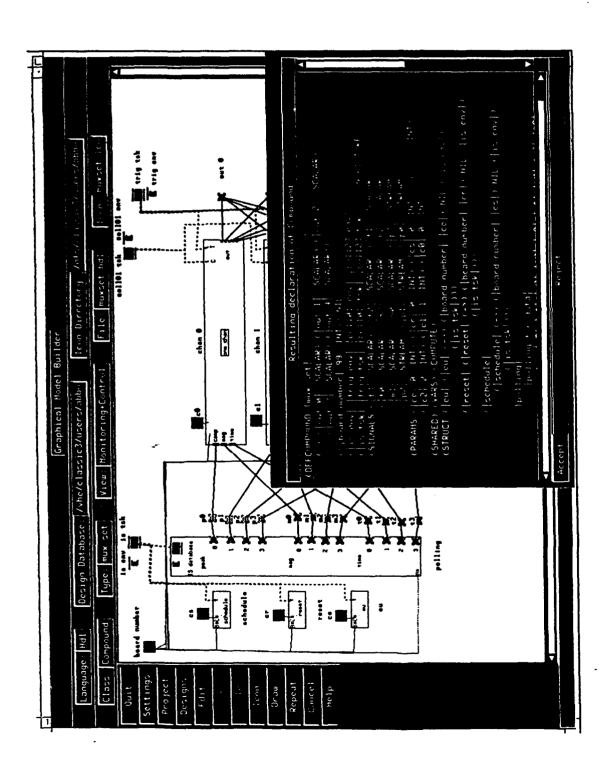
$$(< specification-list>)$$

$$(< dynamic-control-parameters>)$$

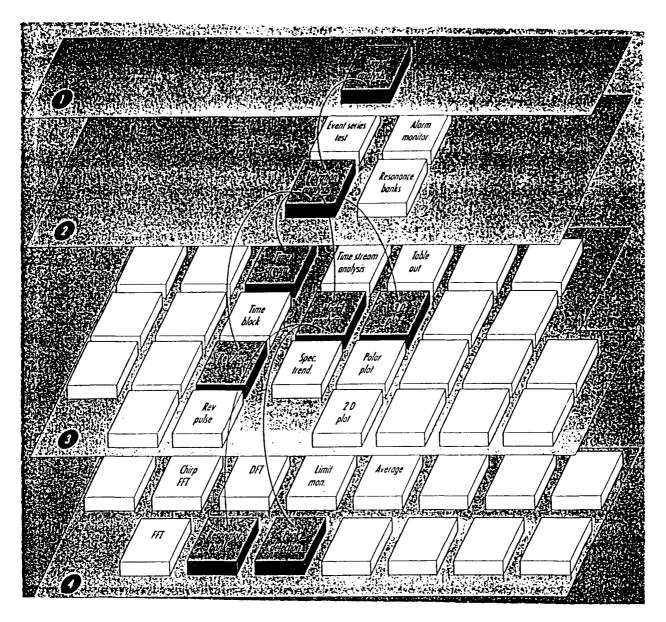
$$(\langle environment \rangle)$$

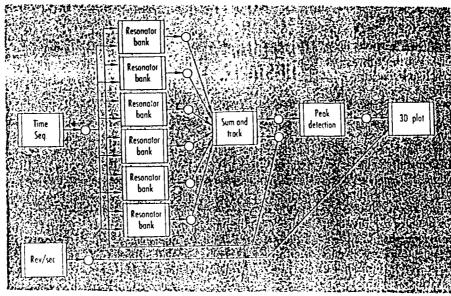
(body

 $(\langle S-expressions \rangle))$



.





Creating a New CADDMAS

- (provide computation subroutines if needed) Model additional basic processing elements
- Model new hardware elements
- Model Database

Synthesize architecture from:

- Specifications
- Wire the hardware
- Verify against models
- Synthesize and run the system

A New Domain

Define Modeling Paradigm / Concepts

Build Editors

Build Interpreters

Produce Basic Computation Library

Conclusion

Models aid in complexity management

Domain specific models are helpful

Hardware system design is integrated with software

Performance is not compromised

PREMOS

Programming Environment for Model-based Program Synthesis

Hubertus Franke

IBM T.J.Watson Research Center Yorktown Heights, NY 10598

Model-Based Programming Environments (MPE)

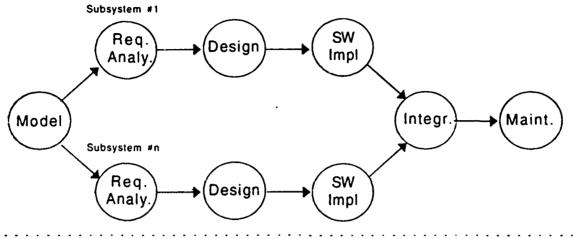
What is the need for MPE?

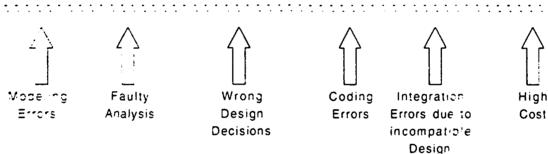
- Non-software engineers want to develop complex software
- Minimal use of traditional programming language
- Users are interested in domain engineering not in software engineering

Requirements for a MPE:

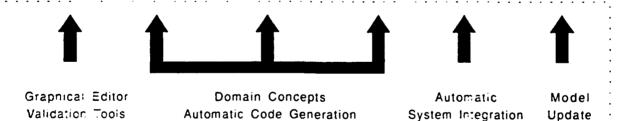
- Capture precise representation of system to be build (module topology, interface specification, hierarchy, data flow, architecture, ...)
- Concepts close to the domain
- No hassle with system generation and integration
- Limited programming required
- Robust but flexible to changing requirements

Conventional Software Engineering Approach





Inherent Error Sources



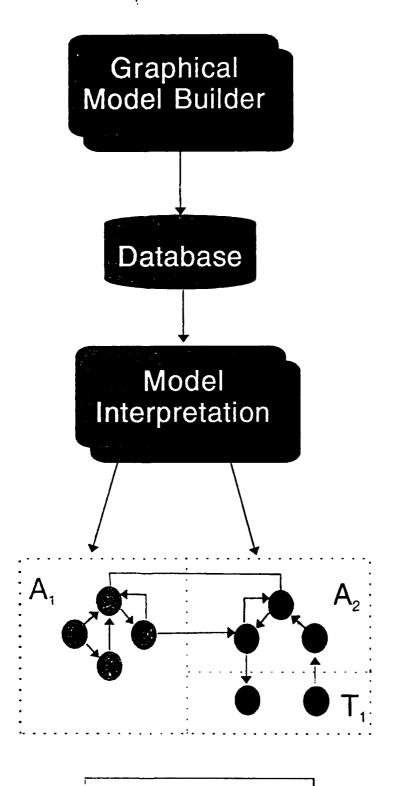
MPE to the Rescue



Increase in:

- Productivity
- Maintenaince
- Reusuability
- Documentation
- Users

Key Concepts



- iconic
- attributes
- multiple aspects
- multi user
- object-oriented
- multiple aspects
- automatic program generation
- automatic system integration
- incremental
- virtual concurrent program
- run-time objects
- target system (s)

Hardware

- parallel
- hybrid

Tools' Perspective

Characteristics:

- Technology = Concepts + Tools
- Tools are very expensive to build (200 KL)
- Very domain dependent centered around the Modeling Paradigm
- Modeling Paradigm is an ever changing Entity



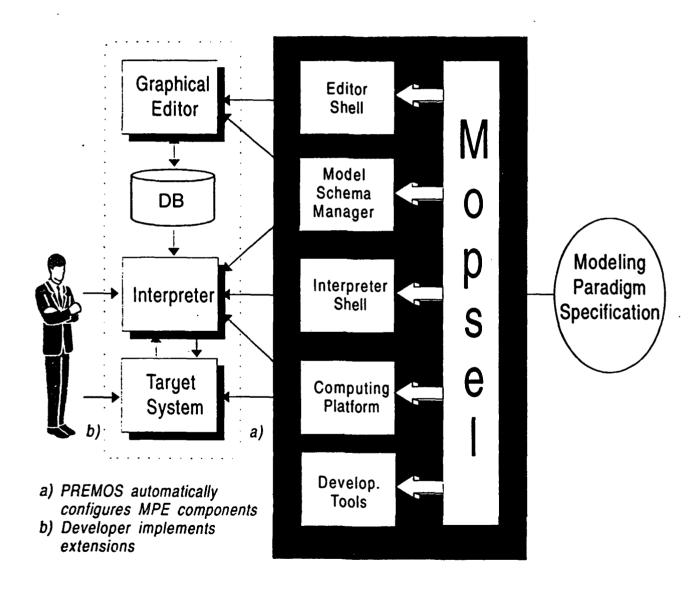
Tool Development undergoes similar Software Engineering Cycle as Systems targeted by Tools

Approach:

Take a "model-based" Approach

PREMOS

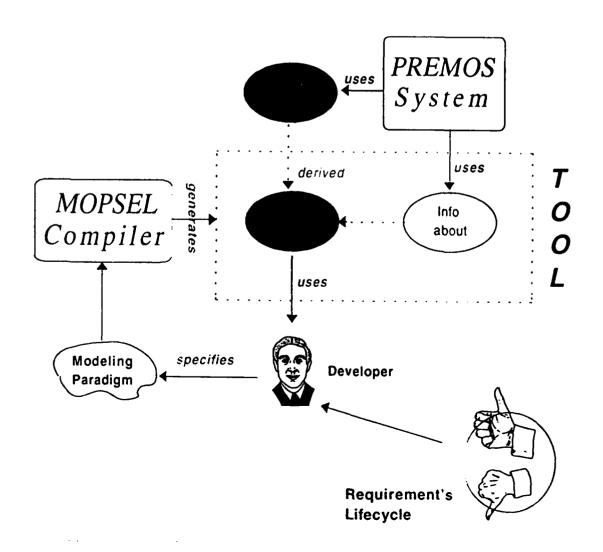
- formally specify modeling paradigm
- compile specification and automate MPE system generation



Standardization vs. Specialization

Implement Tools based on generic Concepts and customize them based on Modeling Paradigm

C++ - based Implementation



Modeling Paradigm and various Key Components

Iconic Editor

Attribute Editor

Model Concepts

Hierarchies + Cross References

Database Interface

Object Oriented
Database

Schema Compiler

Interpretation Language

Model Traversal Reference Resolution Interpretation attributes

Runtime Objects strong virtual machine layer various concept, e.g. light weight threads actor models

Intelligent Process Control Domain

Independent System Aspects

Equipment Aspect

Process Aspect

Activity Aspect

Dependent Aspects

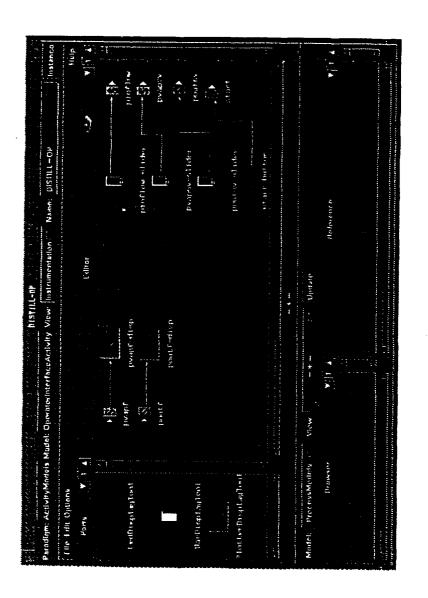
- Monitoring and Control Signals, Events, Alarms, Primitives, Compounds
- Finite State Machine
 State, StateMachines
- Operator Interface
 Panels, Button, Graphs
- Diagnostics
 FaultMode, Propagation

```
faficondir "icons";
romati i
simplude "hdl.odff"
dafine HilModels # cHDL
.1272:
        ImputSignal = cISignal : "isignal.icon"
                             ( Type # cSignalType : menu "Select signal type:"
                                     { "Stream" #cStreamSignal;
   "Scalar" #cScalarSignal;
                                     };
                             };
        LutputSignal = cOSignal : "osignal.icon"
                             { Type # cSignalType : menu "Select signal type:"
                                     { "Stream" #cStreamSignal; "Scalar" #cScalarSignal;
                                     } :
                             };
        LocalSignal = cLSignal : "lsignal.icon"
                             { Type # cSignalType : menu "Select signal type:"
                                     { "Stream" #cStreamSignal;
   "Scalar" #cScalarSignal;
                                     };
                             };
        InputParameter = cIParameter : "iparam.icon"
                             { Type # cParamType : menu "Select parameter type:"
                                     { "Talue"
                                                   #cValueParameter;
                                       "Reference" #cReferenceParameter;
                             };
        LocalParameter = cLParameter : "lparam.icon"
                             { Type # cParamType : menu "Select parameter type:"
                                     } :
                             };
```

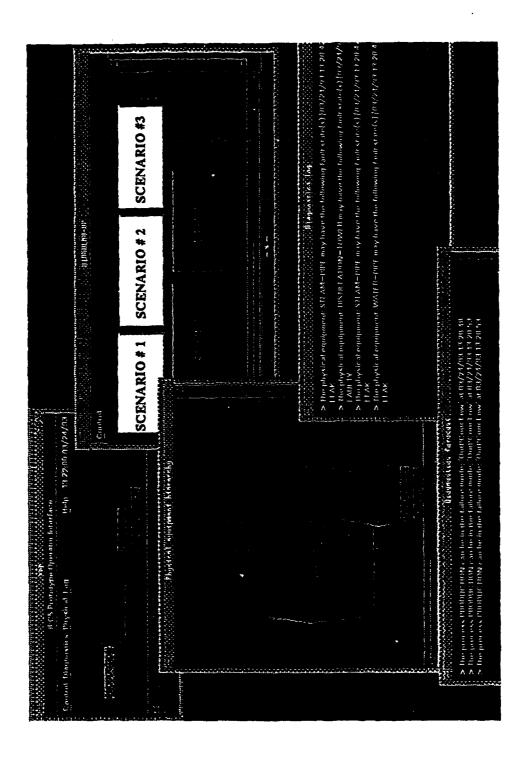
```
models:
   Primitive # cHDLPrimitive (
      views:
          'Signal flow' = cSignalFlow (
         : InputParameters;
                      top
                    1:
         font #2;
         color foreground;
         attributes (
                Script = cScript : page "Primitive script:" ( 8 40 ) "" { 0 0 1 2 };
                Control = cControl : menu "TriggerMode:"
                                           { "IfAll" #cIfany; "IfAny" #cIfall; }
                                        { 1 0 1 1 };
         }
         parts (
                                                                 link;
                                               : InputSignal
                            = cInputSignal
           InputSignals
                                               : OutputSignal
                            # cOutputSignal
                                                                 link;
           OutputSignals
           InputParameters = cInputParameter : InputParameter link;
     3 ; 3
   Compound & cHDLCompound {
      views:
          'Signal flow' # cSignalFlow (
         icon rect { left : InputSignals;
                      right : OutputSignals;
                            : InputParameters;
                      top
                    1:
         font #2;
         color foreground;
         conns {
                 DataflowConn # cDataflowConn { 1 solid line arrow } :
                 { InputSignals -> Blocks InputSignals single }
                 { LocalSignals -> Blocks InputSignals single }
                 { Blocks OutputSignals single -> LocalSignals }
                 { Blocks OutputSignals single -> OutputSignals };
ParameterConn # cParameterConn ( 1 dash1_1 line arrow ) :
                 { InputParameters -> Blocks InputParameters }
                 { LocalParameters -> Blocks InputParameters };
         }
         parts {
            InputSignals
                            = cInputSignal
                                                : InputSignal
                                                                 link;
                            = cOutputSignal
                                                : OutputSignal
                                                                 link;
            OutputSignals
                            = cLocalSignal
                                               : LocalSignal;
            LocalSignals
            InputParameters = cInputParameter : InputParameter link;
            LocalParameters = cLocalParameter : LocalParameter link;
            SignalRefs
                            = cSignalRef ->
                             'HDLModels : Compound : 'Signal flow' : LocalSignals };
            Blocks
                             = cPBlock
                                               : Primitive;
            Blocks
                             = cCBlock
                                                : Compound;
     1 } }
45.5
```

Project Model Options Help Project: TUTORIAL Model: ActivityModels Browser TIMERSP (T) DISTILL-OP DISTILL-OP SIMTIMECONTI:SIMTNISSENCO SIMTIMECONTI (T) SIMTIMECONTI (T) SIMTIMECONTI (T) SIMTIMECONTI (T) SIMTIMECONTI (T) SIMTIMECONTI (T) SIMTMERSP:TIMERSP DIHGNÖSTICS CODLING-OP PREB-OP PREB-OP COND-OP COND-OP	MiniggerC meContl	IPCS Graphical Model Editor	ī.
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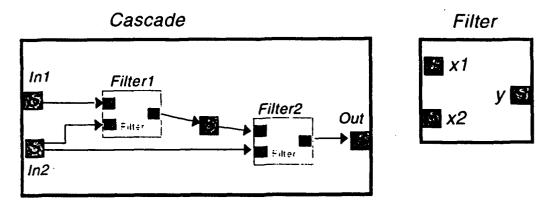


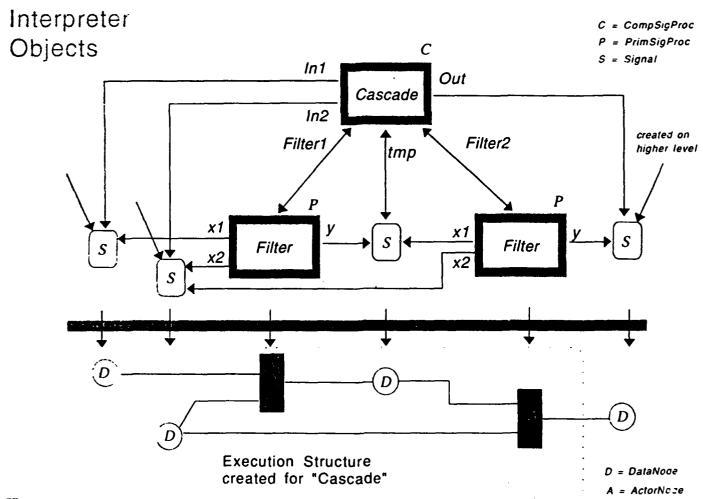
5.2



Model Interpretation

Models

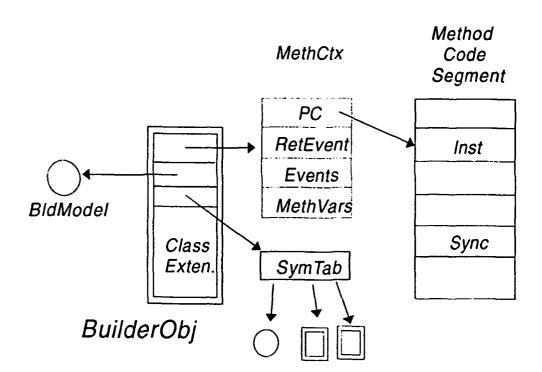




Execution Structure

Interpretation Methods

Use of High Level Operations



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